

## Ball-Ended Thrust Screws • headless, flat-faced ball

22720.0485



### Product Description

Ball-ended thrust screws with thermoplastic ball are used for pressure sensitive pieces. Ball-ended thrust screws can also be used for clamping, tightening or supporting of non-parallel surfaces. The flat-faced, movable ball enables a flat load transmission.

### Material

#### Ball

- Thermoplastic POM, red

#### Screw

- Heat-treated steel,  $1200 \pm 100 \text{ N/mm}^2$

### More information

#### Notes

Ball not secured against rotating. Customized design on request.

#### References

Thread lock on request, please refer to appendix - Technical Data -

#### Further products

- Ball-Ended Thrust Screws, headless, ball protected against rotating
- Ball-Ended Thrust Screws, headless, with fine-pitch thread
- Ball-Ended Thrust Screws, headless, short
- Ball-Ended Thrust Screws, headless, flat-faced ball and hexalobular socket

### Drawing



### Order information

Dimensions			Ball diameter	WS	Load capacity for static load <sup>1)</sup>	Temperature		Weight	Art. No.
d <sub>1</sub>	l <sub>2</sub>	d <sub>3</sub>				min.	max.		
[mm]				[mm]	[kN]	[°C]		[g]	
<b>flat-faced ball from thermoplastic, bearing surface plain (protected against rotating), Heat-treated steel</b>									
M8	20.4	4.2	5.5	4	1.5	-30	80	4.6	22720.0485

<sup>1)</sup> Statements on load capacity are not valid for the stainless steel type (except the type fitted with thermoplastic balls).

## Application example



## Compliance

### RoHS compliant

Contains lead - compliant according to exceptions 6a / 6b / 6c.

### Contains SVHC substances >0,1% w/w

Contains lead - SVHC list [REACH] as of 27.06.2024.

### Contains Proposition 65 substances



Lead can cause cancer and reproductive harm from exposure  
<https://www.P65Warnings.ca.gov/>

### Free from Conflict Minerals

This product does not contain any substances designated as "conflict minerals" such as tantalum, tin, gold or tungsten from the Democratic Republic of Congo or adjacent countries.